HU Core Competency – Communication

I have learned a bit of communication through the means of my game design document for the project I had been making. Some new knowledge I had gained from this experience is that having a vision planned out and idealized is vital for success going forward. Writing it down as well can help out with the idea while also making it easier to remember. An example of this was that I was consistently referring to the game design document during the making of the game project itself. It did help since I had the idea there already and going back to it in case I was stumped or had issues on what to do next felt a bit organized since everything was there and still unchanged or possibly altered if any changes were made. This definitely gives me more of an implication to have more references and written material. This way, I won’t fully forget what I want to do with any project I have in the future or have any ideas in general. I’m certain that some people will look at this and realize the importance of having a way to communicate the information written or given to them. To continue learning in this area, I will most likely write down and document more ideas and details of the ideas, along with the notion of how to reach said goals.